





PLEASE CAREFULLY READ THE WII™ OPERATIONS MANUAL COMPLETELY BEFORE USING YOUR WII HARDWARE SYSTEM, GAME DISC OR ACCESSORY. THIS MANUAL CONTAINS IMPORTANT HEALTH AND SAFETY INFORMATION.

IMPORTANT SAFETY INFORMATION: READ THE FOLLOWING WARNINGS BEFORE YOU OR YOUR CHILD PLAY VIDEO GAMES.

A WARNING - Seizures

television screen.

- Some people (about 1 in 4000) may have seizures or blackouts triggered by light flashes or patterns, and this may
 occur while they are watching TV or playing video games, even if they have never had a seizure before.
- Anyone who has had a seizure, loss of awareness, or other symptom linked to an epileptic condition, should consult
 a doctor before playing a video game.
- Parents should watch their children play video games. Stop playing and consult a doctor if you or your child has any
 of the following symptoms:

Convulsions Eye or muscle twitching Altered vision
Loss of awareness Involuntary movements Disorientation

• To reduce the likelihood of a seizure when playing video games:

2. Play video games on the smallest available

- 1. Sit or stand as far from the screen as possible. 3. Do no
 - 3. Do not play if you are tired or need sleep.
 - 4. Play in a well-lit room.
 - 5. Take a 10 to 15 minute break every hour.

▲ WARNING - Repetitive Motion Injuries and Eyestrain

Playing videogames can make your muscles, joints, skin or eyes hurt. Follow these instructions to avoid problems such as tendonitis, carpal tunnel syndrome, skin irritation or eyestrain:

- Avoid excessive play. Parents should monitor their children for appropriate play.
- Take a 10 to 15 minute break every hour, even if you don't think you need it.
- If your hands, wrists, arms or eyes become tired or sore while playing or if you feel symptoms such as tingling, numbness, burning or stiffness, stop and rest for several hours before playing again.
- If you continue to have any of the above symptoms or other discomfort during or after play, stop playing and see a doctor.

▲ WARNING - Motion Sickness

Playing video games can cause motion sickness in some players. If you or your child feels dizzy or nauseous when playing video games, stop playing and rest. Do not drive or engage in other demanding activity until you feel better.

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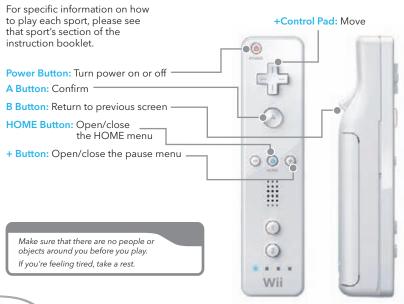
Welcome to Wii Sports!

With the Wii Remote, sports games have never felt better! Swing, hit, and throw like a natural with the Wii Remote.

With Wii Sports, you are a pro athlete, experience realistic sports sensations with controls that are close to the actual sports motions.

Using the Mii Channel, create caricatures of your friends and family and put them all right in the game with you.

With controls this simple, everyone can play, friends and family alike!



Getting Started

If your Wii console is on or is in standby mode, simply insert the Wii Sports Game Disc into the disc slot. Read the screen and press the A Button to move on.

You can insert a Wii Game Disc even if the Wii console's power is turned off. To play on a TV that supports a 16:9 screen ratio, select 16:9 HD/ED from the Wii Settings and adjust your television's screen ratio. Please refer to the Wii Operations Manual for more information.



Point the cursor at the Disc Channel on the Wii Menu and press the A Button.



On the Channel Preview screen, point at Play and press the A Button.



After a brief reminder to wear your Wii Remote strap, the title screen will appear.



Main menu

Tennis - 1 to 4 players Baseball - 1 to 2 players Bowling - 1 to 4 players Golf - 1 to 4 players **Boxing -** 1 to 2 players **Training -** 1 to 4 players **Fitness Test -** single player

Selecting the Number of Players

On this screen, you can set the number of players for your game.

Add Wii Remotes

If you need to add more Wii Remotes, point at More and press the A Button. Then add a Wii Remote for each player. Aim each Wii Remote at the screen and press the 1 and 2 Buttons at the s



Wii Remote at the screen and press the 1 and $\dot{2}$ Buttons at the same time to register it.



Select Mii

Select which Mii you will use. Select Wii Console to choose a Mii stored on this Wii Console. Select Guest to choose a generic Mii. Select Wii Remote to load a Mii that has been stored on your Wii Remote.

About Miis

Wii Sports uses the Miis you create in the Mii Channel to play the game. Wii Sports automatically saves the records (such as your personal best in each game) of each player.

Please be aware that your records will not be saved when you play with a guest Mii or one stored in the Wii Remote. In addition, if you delete a Mii from the Mii Channel, the saved data for that Mii is also erased. Be very careful when deleting a Mii – once a play record is erased, you cannot recover it. Please refer to the Wii Operations Manual for information on making Miis in the Mii Channel.

Selecting a Play Style

Choose which hand to use for each sport, and then point at OK and press the A Button.

Pause menu

Press the +Control Pad during a game to open the pause menu.

Continue - Resume the game in progress.

Start over - Start this game over from the beginning.

Quit - Quit the current game and return to the menu.

HOME menu - Press the HOME Button during a game to open the HOME menu.







HOME menu

Wii menu - Return to the
Wii Menu

Reset - Return to the title screen

Wii Remote settings - Adjust Wii Remote volume, rumble feature setting, and connections.

Skill Level

The screen shows your Mii's skill level. Your skill level won't change when you play against another player in tennis, baseball, or boxing.

Your skill level increases or decreases depending on how well you play. When your skill level goes above 1,000 points, you'll become

a Pro. However, if your skill level drops again, you can lose the title. The Wii Message Board records the days you rose to Pro status or lost

your Pro title, as well as when you set high scores.



Please read the Wii Channel Manual for more information about the Wii Message Board.



1 to 4 players

Simply swing the Wii Remote to play a match of doubles tennis. You don't need to press any buttons. Each player needs his own Wii Remote.

The team that wins the required number of matches first wins the game.



Holding the Wii Remote (for right-handed players)

- Hold it as would hold a tennis racket.
- Put your wrist through the Wii Remote strap and fasten it to prevent it from escaping your hand.
- Swing gently.

Serving



- Swing the Wii Remote up...
- and then down to serve the ball.
- Toss the ball up. You also can toss with the A Button
- Hit the ball

Strokes



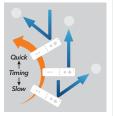
Forehand



Backhand

 Judge the ball direction and swing accordingly. When the ball comes to your right, swing on the right side. When the ball approaches your left side, swing on the left. You can lob and give the ball a spin depending on how you hit.

Controlling the Ball



The timing of your stroke determines the direction the ball travels.

Saving Your Game

Wii Sports requires two blocks to save.



1 to 2 players

Play a simple baseball game with a batter and pitcher. Fielding and running are handled automatically, so you can focus on the action. For a two-player game, you will need two Wii Remotes.

The game ends after three innings. If one player scores more than five runs over his opponent, the mercy rule applies, ending the game.



Holding the Wii Remote (batting for right-handed players)

- Hold the Wii Remote with both hands, just like you would a baseball bat. Hold it so the button side faces toward you.
- Put your wrist through the Wii Remote strap and fasten it to prevent it from escaping your hand.
- Swing gently.



Batting

 Swing the Wii Remote as the ball crosses the plate – just like in real baseball!



Holding the Wii Remote (pitching for right-handed players)

- Hold the Wii Remote in your pitching hand.
- Put your wrist through the Wii Remote strap and fasten it to prevent it from escaping your hand.
- Swing gently.



Pitching

 Swing down the Wii Remote as if you would throw the ball. The speed of the ball changes depending on how quickly you swing the Wii Remote.



Breaking Balls (for right-handed players)

or right-handed players;

Fastball

Splitter



Hold down one of the buttons below and swing the Wii Remote.

None Fastball

A Curveball



Splitter





Roll a bowling ball with a simple sweep of your arm. You can also change the spin of your ball. Play with up to four players using a single Wii Remote.

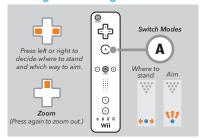
Play a ten-frame game and compete for the best score.



Holding the Wii Remote (for right-handed players)

- Hold the Wii Remote in your throwing hand.
- Put your wrist through the Wii Remote strap and fasten it to prevent it from escaping your hand.
- Swing gently.

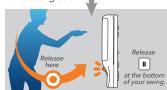
Moving and Aiming



Throwing the Ball



 Raise the Wii Remote to your chest and swing back.



- Swing as if you are rolling a real bowling ball.
- Twist the Wii Remote to give the ball spin.





Swinging the club is as easy as swinging your Wii Remote. Up to four players can share a single Wii Remote.

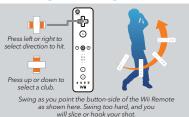
The player with the fewest total strokes wins the game.

Holding the Wii Remote (for right-handed players)

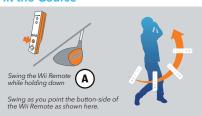


- Hold the Wii Remote with both hands, just like you would a golf club.
- Put your wrist through the Wii Remote strap and fasten it to prevent it from escaping your hand.
- Swing gently.

Practicing Your Swing



Hit the Course



Putting



The power gauge appears on the screen when you make a swing. If you swing at 50% power on the gauge, the ball will land at a point halfway down the line that appears on the course map in the lower right. (Ball carry depends on whether the wind is blowing and if the ball lands in a bunker or in the rough.)



1 to 2 players

Boxing uses both the Wii Remote and Nunchuk. When two players fight against each other, each player needs a Wii Remote and Nunchuk.

Each match has three one-minute rounds. The first player to be knocked out loses. If no one wins after three rounds, the winner is declared by judge's decision.

Holding the Wii Remote

(for right-handed players)



- Clutch the Wii Remote and Nunchuk in front of your chest and hold them up.
- Put your wrist through the Wii Remote strap and fasten it to prevent it from escaping your hand.
- · Swing gently.

Punching

- Thrust out the Wii Remote and Nunchuk to punch with those hands.
- To aim at the head, punch upward.
- To aim at the body, punch downward.

Blocking



 Hold the Wii Remote and Nunchuk in front of you to block.

Shifting Your Position





• Shift your body forward, back, left and right while holding the Wii Remote and Nunchuk.

Training Mode

There are three training games per sport. You can play each training game with 1-4 players. Multiple players can share a single Wii Remote. Players earn platinum, gold, silver, or bronze medals depending on their performance. The date you earn your medals will be recorded on the Wii Message Board. (See the Wii Channel Manual for information on the Wii Message Board.)

Wii Fitness Test (Once a day per Mii)

This fitness exam selects three training games for you to play, You will be judged on balance, stamina, and speed, and the combined results will determine your Wii Fitness Age. The results will be recorded on the Wii Message Board.

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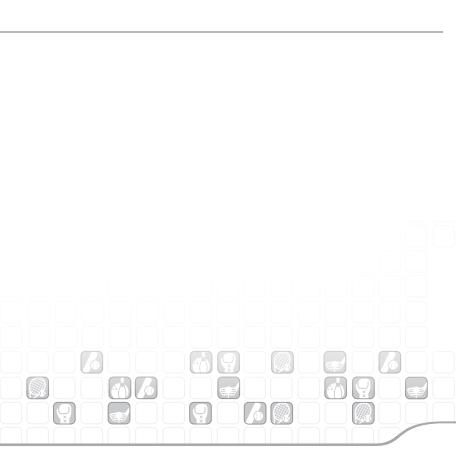
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Para obtener más información sobre nuestros foros, visita **www.nintendo.com/community**.

Si no tienes acceso a nuestra página web, puedes encontrar consejos grabados para muchos de nuestros juegos a través del Power Line de Nintendo, llamando al (425) 885-7529. Esta puede ser una llamada de larga distancia, así que por favor, pide permiso a la persona encargada de pagar la factura del teléfono.



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